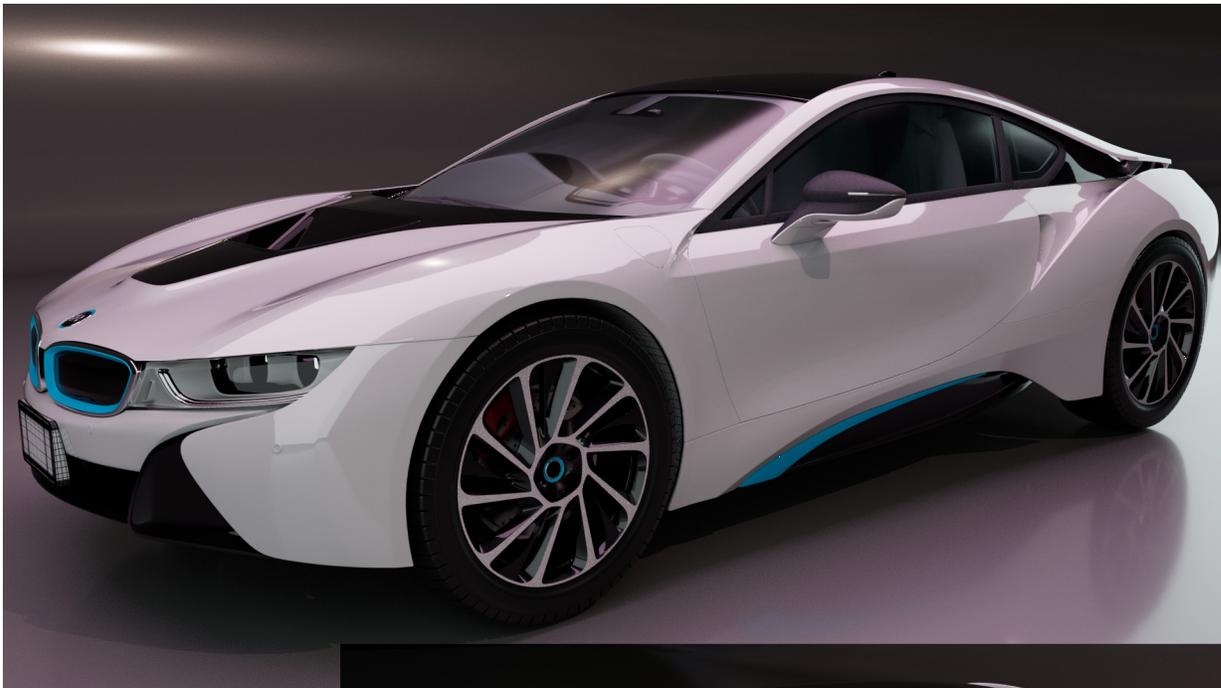
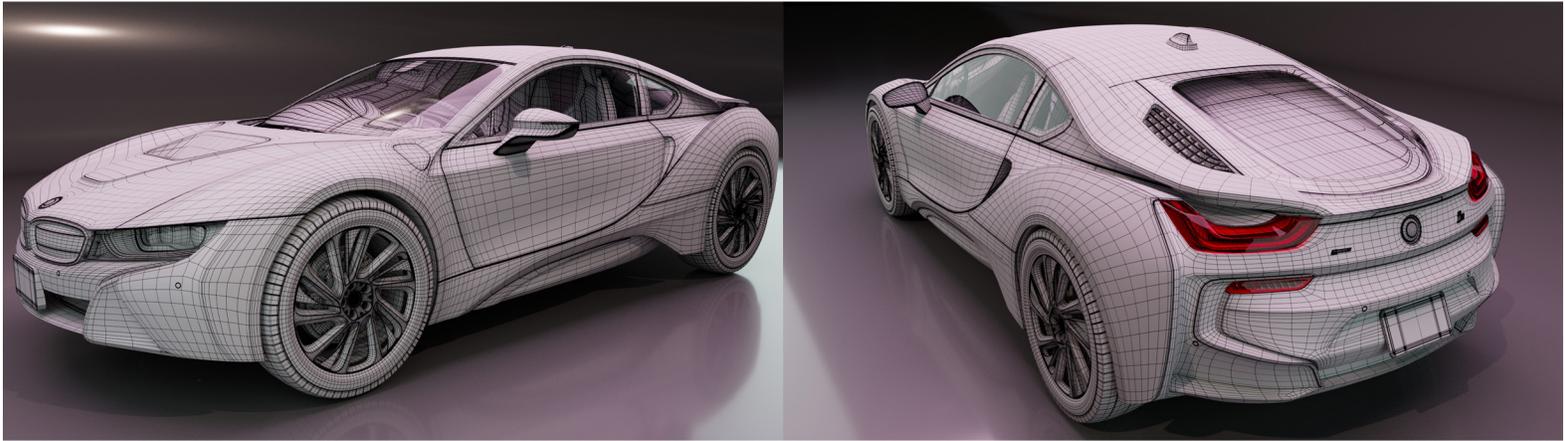


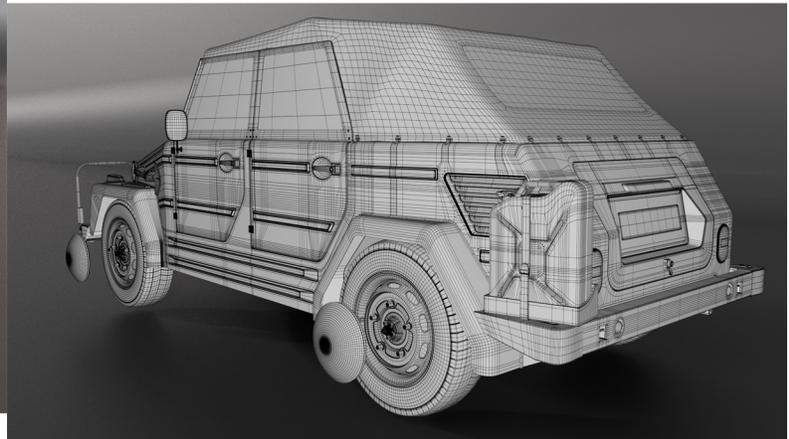
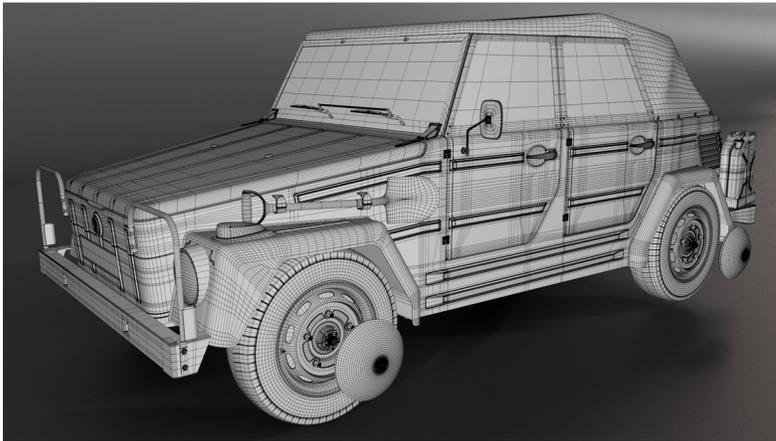
BMW - i8

Personal Project (not finished, WIP update, 12/15/2023)

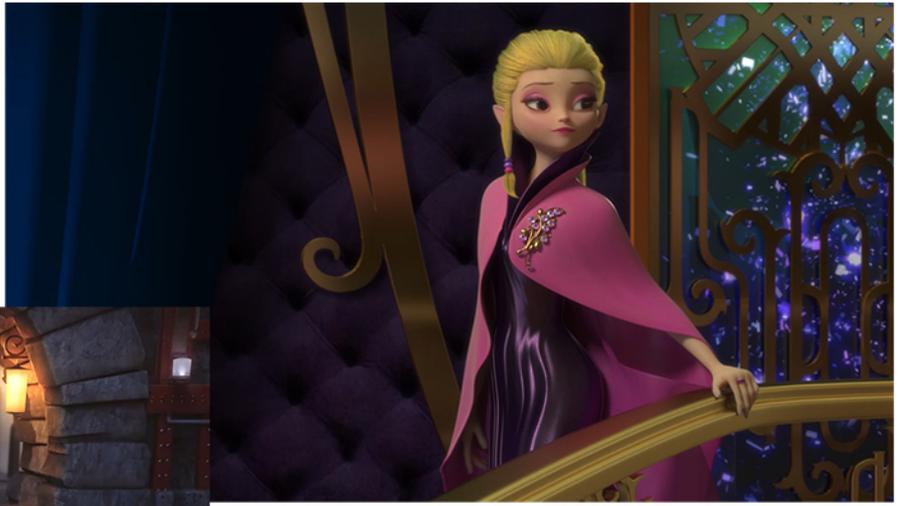


VW-181

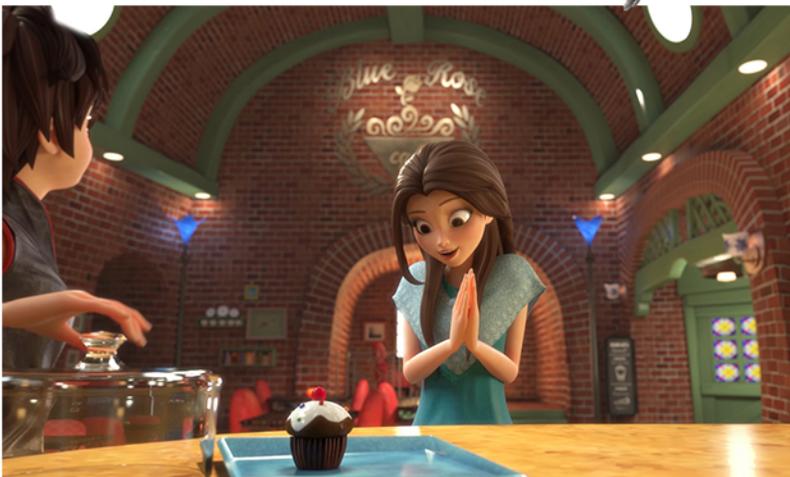
Personal Project (not finished, WIP update, 12/15/2023)



Charms 18
Unreleased Project



Charms 18
Unreleased Project



Charms 18 Unreleased Project

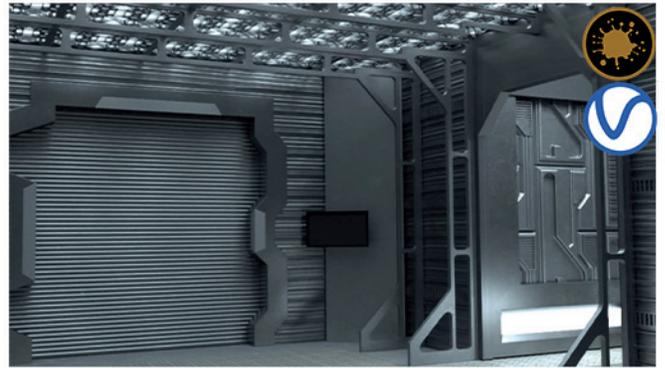
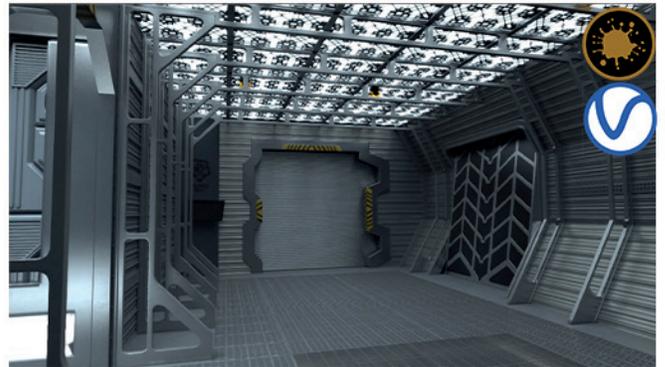
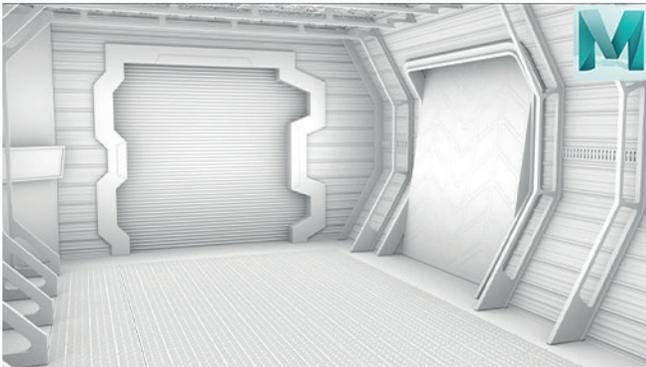
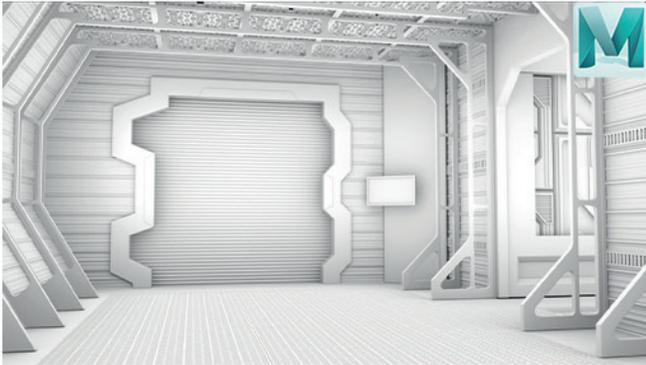
Background collection



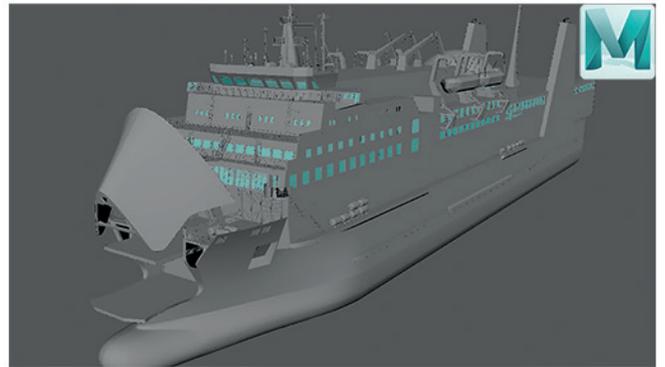
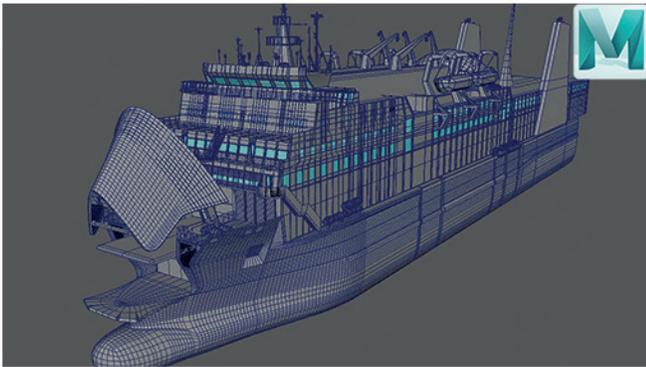
Recent Work Sample



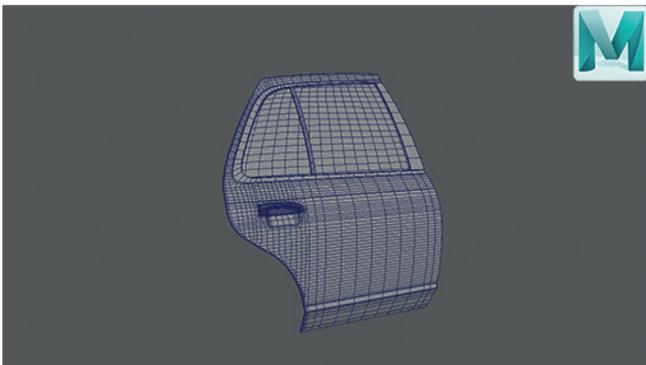
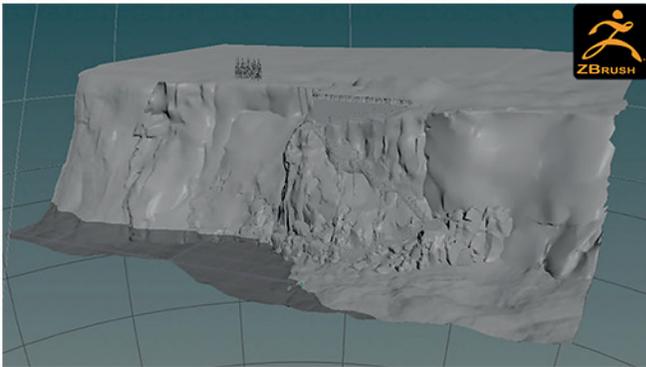
Recent Work Sample



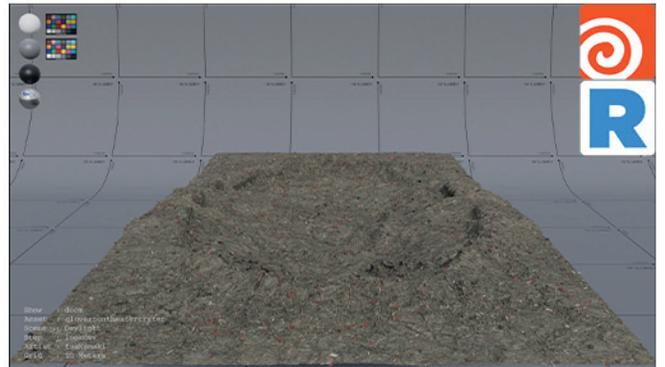
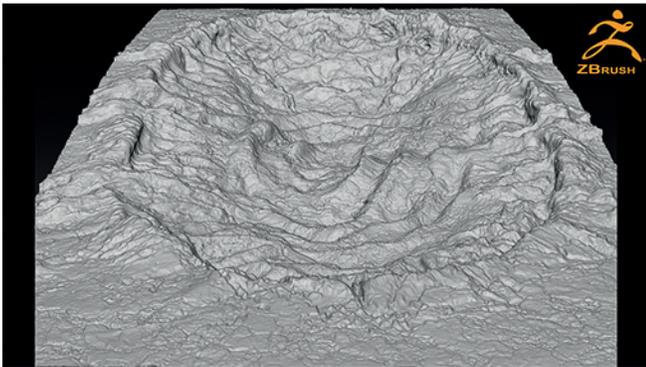
Recent Work Sample



Recent Work Sample



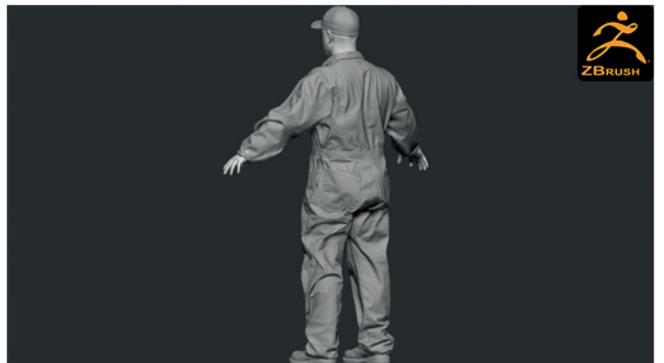
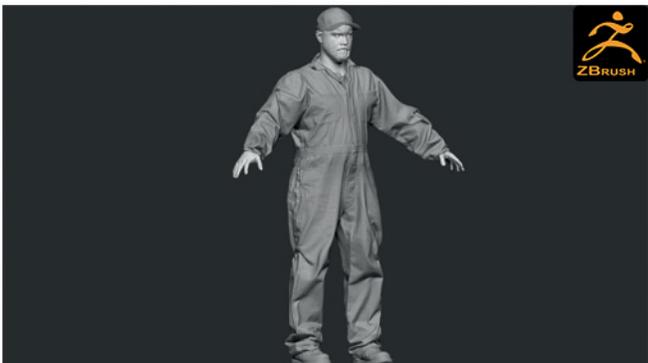
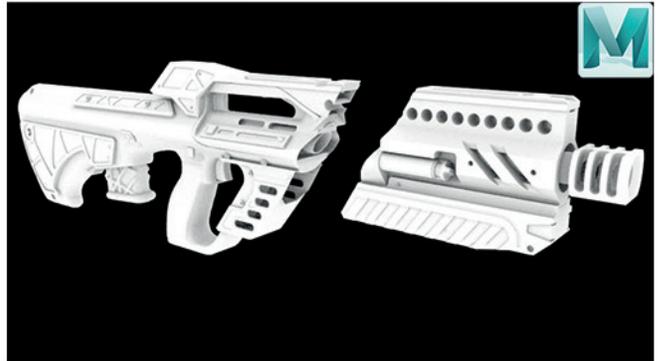
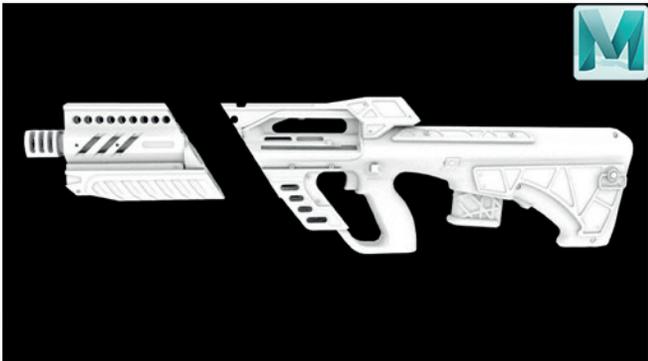
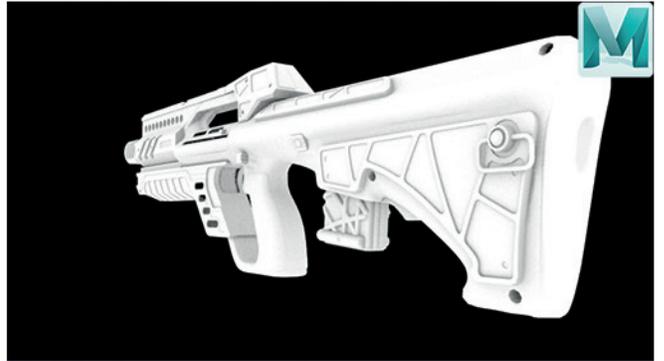
Recent Work Sample



Recent Work Sample



Recent Work Sample



Organic Modeling Sample



Character and Environment - Maya, Zbrush.
Texture - Mari



Character and Environment - Maya, Zbrush.
Texture - Mari



Titans : Character - Maya, Zbrush.
Texture - Mari



Oblivion : Environment - Maya, Zbrush.



Ghostbusters : Character- Maya, Zbrush.



Terminator Salvation : Replacement - Maya, Zbrush.



Terminator Salvation : Replacement - Maya, Zbrush.

Hard Surface Modeling Sample



Casio G-Shock : Product - Maya.



Casio G-Shock : Product - Maya.



Spider-Man : Homecoming : Character - Maya.



Independence Day Resurgence : AirFighter - Maya.



Oblivion : AirCraft - Maya.



Transformaers Dark of the moon : Robot - Maya.



Terminator Salvation : Replacement - Maya.



Halo 4 : Vehicle and Environment - Maya.